



Digital Engineering with Minecraft

By James Floyd Kelly

Pearson Education (US). Paperback. Book Condition: new. BRAND NEW, Digital Engineering with Minecraft, James Floyd Kelly, Digital Engineering with Minecraft Create amazing objects for Minecraft-and learn valuable real-world 3D design skills! Transform yourself into a Minecraft "engineer!" Discover how to create great Minecraft objects and structures fast, and push your creative skills to the max. You'll have a blast, but that's not all! You'll learn how to use powerful 3D digital design and CAD tools-the same kinds of tools professionals use to earn big money in the "real" world! Best-selling tech author James Floyd Kelly covers all you'll need to know, starting nearly every chapter with an amazing project. Kelly guides you through each step of designing your objects outside Minecraft, and then importing them to your game, where they can come to life! You'll master powerful techniques using Tinkercad, 123D Creature, 123D Catch, 123D Sculpt, MCEdit, i-funbox, Online-Convert, and more. Think you can't create incredible Minecraft stuff like this? Using Digital Engineering with Minecraft's crystal-clear, step-by-step instructions and full-color photos, you can! * Find great 3D objects on Thingiverse and import them to Minecraft with MCEdit* Create hidden "secret entrances" with maze makers and Online-Convert* Master key Tinkercad skills,...



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